



Regulations of the UEFA Nations League

2022/23

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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

I General Provisions

Article 1 Scope of application

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2022/23 UEFA Nations League (hereinafter the competition).
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Article 2 Definitions

- 2.01 In the context of these regulations, the following definitions apply:
- a. association imagery: in relation to any participating association, that association's (and its team's) name, nicknames, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without references to the shirt manufacturer);
 - b. commercial affiliate: an official sponsor or other commercial partner appointed by UEFA for the competition;
 - c. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;
 - d. data rights: the right to compile and exploit statistics and other data in relation to the competition;
 - e. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
 - f. host association: the association organising a league phase or play-out match or the association designated by the UEFA Executive Committee to stage the finals;
 - g. host broadcaster (HB): the media production team (including official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning);
 - h. marketing rights: the right to exploit by any and all means and in any and all media whether now known or devised in the future any types of advertising (including electronic and virtual advertising), promotion (including ticket promotions), endorsement, public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, concessions, travel and tourism, publishing, retailing, and all other commercial association rights and opportunities that are not media rights, promotional rights or data rights;
 - i. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.

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- 2.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.
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Article 3 Frequency and entries for the competition

- 3.01 UEFA stages the competition every two years, over one season.
- 3.02 Every UEFA member association (hereinafter association) may enter its senior men's national team for the competition.
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Article 4 Admission criteria and procedure

- 4.01 To be eligible to participate in the competition, associations must:
- a. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, protocols, directives and decisions of UEFA;
 - b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
 - c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.
- 4.02 The UEFA administration decides on admission to the competition. Such decisions are final.
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Article 5 Duties of the associations

- 5.01 On entering the competition, participating associations agree:
- a. to play in the competition until their elimination and to field their strongest team throughout the competition;

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- b. to play all matches under the direction of a head coach who is confirmed by the relevant national association as being the head coach/manager responsible for the selection, tactics and training of the team squad and the management of the players and technical staff in the dressing room and the technical area before, during and after the match; the head coach must hold at least the highest coaching qualification of the association by which he is employed (based on the implementation status of the *UEFA Coaching Convention*) or, subject to domestic regulations, undertake to enrol into the relevant coaching course (within one year of his appointment) to obtain such a qualification; the same requirements apply to the assistant coach with regard to the second highest coaching qualification;
 - c. to stage and play all matches in the competition in accordance with the present regulations;
 - d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter or email);
 - e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
 - f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by [Paragraph 27.01](#) and to make the stadium available and accessible to UEFA from two days before the match until one day after the match unless communicated otherwise by the UEFA administration;
 - g. to indemnify, defend and hold UEFA, its subsidiaries and any LOS and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
 - h. to adhere to the principles governing the release of players for association teams as laid out in Annexe 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;
 - i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
 - j. not to represent UEFA or the competition without UEFA's prior written approval;
 - k. to arrange and play friendly matches on dates left available to their teams within the international windows after UEFA has established the fixture list.

Article 6 Responsibilities of the associations

- 6.01 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

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- 6.02 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
 - 6.03 The host association is responsible for safety and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.
 - 6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
 - 6.05 The UEFA administration informs the associations participating in the finals about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

Article 7 Anti-doping

- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 7.02 UEFA may test any player at any time.

Article 8 Fair play

- 8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

Article 9 Insurance

- 9.01 All persons involved in the competition are responsible for their own insurance cover.
- 9.02 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.
- 9.03 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host

association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.

- 9.04 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.
- 9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA's official languages.
- 9.06 The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.
- 9.07 The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (including bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.
- 9.08 The host association of the finals must perform an assessment of the risks involved in organising and staging the finals and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the finals.

Article 10 Trophy, plaques and medals

- 10.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA Nations League winners' trophy, is awarded to the winning association.
- 10.02 Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.
- 10.03 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

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- 10.04** Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 10.05** The winning team is presented with 40 gold medals, the runner-up with 40 silver medals and the third-placed team with 40 bronze medals. Additional medals may not be produced.
- 10.06** Each association that competes in the finals receives a commemorative plaque.

Article 11 Intellectual property rights

- 11.01** UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 11.02** All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II Competition System

Article 12 Competition stages and seeding

- 12.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 12.02 The competition stages are as follows:
- a. League phase, comprising 14 groups divided into 4 leagues as follows:
 - League A, containing four groups of four teams;
 - League B, containing four groups of four teams;
 - League C, containing four groups of four teams;
 - League D, containing one group of four teams and one group of three teams.
 - b. Finals, comprising:
 - semi-final 1 and semi-final 2;
 - third-place match;
 - final.
 - c. Play-outs, to determine the two teams that are relegated from League C to League D for the next edition of the competition.
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Article 13 Group formation – league phase

- 13.01 The participating teams are divided into the four leagues on the basis of their positions in the 2022/23 UEFA Nations League Access List (see [Annex C](#)):
- a. The 16 teams ranked 1st to 16th enter League A.
 - b. The 16 teams ranked 17th to 32nd enter League B.
 - c. The 16 teams ranked 33rd to 48th enter League C.
 - d. The 7 teams ranked 49th to 55th enter League D.
- 13.02 The following principles apply to the league phase draw:
- a. The composition of the groups within each league is decided by draw.
 - b. The teams in each league are seeded according to the 2022/23 UEFA Nations League Access List.
 - c. Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.
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Article 14 Match system – league phase

- 14.01 All matches in the league phase are played according to the league system, with each team playing one home match and one away match against each of the other teams in its group. Three points are awarded for a win, one for a draw, and none for a defeat.
- 14.02 On completion of the league phase, final group standings are compiled based on the number of points obtained by each team in the group.
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Article 15 Equality of points – league phase

- 15.01 If two or more teams in the same group are equal on points on completion of the league phase, the following criteria are applied, in the order given, to determine their rankings:
- a. higher number of points obtained in the group matches played among the teams in question;
 - b. superior goal difference from the group matches played among the teams in question;
 - c. higher number of goals scored in the group matches played among the teams in question;
 - d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to k) apply in the order given to the two or more teams still equal;
 - e. superior goal difference in all group matches;
 - f. higher number of goals scored in all group matches;
 - g. higher number of away goals scored in all group matches;
 - h. higher number of wins in all group matches;
 - i. higher number of away wins in all group matches;
 - j. lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - k. position in the 2022/23 UEFA Nations League Access List (see [Annex C](#)).

Article 16 Match system - play-outs

- 16.01 The two teams relegated from League C to League D are decided by means of play-out matches contested by the four fourth-ranked teams.
- 16.02 The fourth-placed teams in each group of League C are ranked 1st to 4th based on the overall UEFA Nations League rankings (see [Article 19](#)) and play the play-outs as follows:
- a. The team ranked 1st plays against the team ranked 4th.
 - b. The team ranked 2nd plays against the team ranked 3rd.
- 16.03 The teams ranked 1st and 2nd according to [Paragraph 16.02](#) are seeded and will play their respective second leg match at home.
- 16.04 The winner of each play-out tie remains in League C for the next edition of the competition; the defeated team is relegated to League D.
- 16.05 The play-outs are played according to the knockout system, with each team playing its opponent twice, once at home and once away. The team that scores the greater aggregate of goals over the two legs wins the play-out tie.
- 16.06 If the two teams involved in a play-out tie score the same number of goals over the two legs, two 15-minute periods of extra time are played at the end of the second

leg. The team which scores more goals during extra time is the winner. If, during extra time, both teams score the same number of goals or no goals are scored during extra time, kicks from the penalty mark determine the winner (see [Paragraph 18.04](#) and [Paragraph 18.05](#)).

- 16.07 If any of the teams due to participate in the play-outs qualifies for the European Qualifiers play-offs for UEFA EURO 2024, no play-outs are played and the League C teams ranked 47th and 48th in the overall UEFA Nations League rankings (see [Article 19](#)) are relegated.

Article 17 Match system – finals

- 17.01 The four League A group winners participate in the finals to determine the UEFA Nations League winner.
- 17.02 The finals are played in single-leg knockout matches, at a venue appointed by the UEFA Executive Committee.
- 17.03 No teams are seeded for the semi-final draw. For scheduling purposes, if a host association team is participating, it is allocated to semi-final 1, as the home team.
- 17.04 The winners of the two semi-finals play the final and the defeated teams play the third-place match. The winner of semi-final 1 is considered the home team of the final, and the defeated team of semi-final 1 is considered the home team of the third-place match.
- 17.05 The winner of the final is declared the UEFA Nations League winner.

Article 18 Extra time and kicks from the penalty mark

- 18.01 If there is no winner at the end of normal time in a semi-final match or the final, two 15-minute periods of extra time are played. If there is still no winner after extra time, kicks from the penalty mark are required.
- 18.02 If there is no winner at the end of normal time in the third-place match, the winner is determined by kicks from the penalty mark.
- 18.03 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.
- 18.04 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 18.05 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

Article 19 League and overall rankings

- 19.01** At the conclusion of the league phase, individual league rankings (see [Annex D](#)) are established according to the following criteria, in the order given:
- position in the group;
 - higher number of points;
 - superior goal difference;
 - higher number of goals scored;
 - higher number of away goals scored;
 - higher number of wins;
 - higher number of away wins;
 - lower disciplinary points total based only on yellow and red cards received by players and team officials (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - position in the 2022/23 UEFA Nations League Access List (see [Annex C](#)).
- 19.02** To rank the teams in League D, which is composed of different sized groups, the results against the fourth-placed team are not taken into account for the purposes of comparing teams placed first, second and third in their respective group.
- 19.03** At the conclusion of the league phase, the overall 2022/23 UEFA Nations League rankings (see [Annex D](#)) are established as follows:
- The 16 League A teams are ranked 1st to 16th according to their league rankings.
 - The 16 League B teams are ranked 17th to 32th according to their league rankings.
 - The 16 League C teams are ranked 33th to 48th according to their league rankings.
 - The 7 League D teams are ranked 49th to 55th according to their league rankings.
- 19.04** The final results of the finals are impacted on the overall 2022/23 UEFA Nations League rankings as follows:
- the winner is ranked 1st;
 - the runner-up is ranked 2nd;
 - the third-placed team is ranked 3rd;
 - the fourth-placed team is ranked 4th.
- 19.05** Promotion and relegation between the four leagues takes effect for the next edition of the competition as follows:
- The four group winners in Leagues B, C and the two group winners in League D are promoted to the next league up.
 - The four fourth-placed teams in Leagues A and B are relegated to the next league down.
 - The four fourth-placed teams in League C take part in the play-outs. The two defeated teams of those play-outs are relegated to League D.

III Match Scheduling

Article 20 Match dates and fixtures

- 20.01 All matches are played on the dates listed on the *2022-24 National Team Match Calendar* (see [Annex A](#)). Changes to these dates are not allowed unless so decided by the UEFA administration.
- 20.02 After the league phase draw, the UEFA administration compiles the league phase fixture list, including the match dates and kick-off times for all groups.
- 20.03 The UEFA administration compiles the play-outs fixture list, including the match dates and kick-off times for all four play-out matches.
- 20.04 The fixture lists are compiled according to the following principles.

- a. Matches are played on the following days:

	Wed	Thu	Fri	Sat	Sun	Mon	Tue
MD1 to MD6	✓	✓	✓	✓	✓	✓	✓
Play-outs	✗	✓	✓	✓	✓	✓	✓
Finals	✓	✓	✗	✗	✓	✗	✗

- b. At least two rest days are provided between each team's matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).
- c. As much consideration as possible is given to ensuring a fair distribution of weekday and weekend matches and a regular sequence of home and away matches for each team.
- d. Teams in the same group play on the same day.
- e. Additional conditions may be applied, subject to approval by the UEFA Executive Committee.
- 20.05 Deviations from these general principles are possible and decided by the UEFA administration.
- 20.06 UEFA compiles the match schedule for the finals, which will be staged in June 2023. As a rule, each team will have at least two rest days between matches.

Article 21 Friendly matches

- 21.01 Friendly matches organised within the framework of the centralisation of commercial rights are also played on the dates listed on the *2022-24 National Team Match Calendar* (see [Annex A](#)).
- 21.02 Under the supervision of the UEFA administration, the participating teams must make the necessary arrangements so that friendly matches are organised on the dates when such teams are not involved in competition matches.
- 21.03 Friendly matches must be cancelled or postponed if needed for rescheduling abandoned or cancelled competition matches.

Article 22 Venues and kick-off times

- 22.01 By 17 January 2022, the associations must submit a list of proposed stadiums to the UEFA administration for preliminary approval for the 2022/23 UEFA Nations League.
- 22.02 The host association submits the venue for each match from the corresponding list of proposed stadiums to the UEFA administration at least 120 days before the match in question.
- 22.03 The UEFA administration is responsible for approving stadiums. Only when the administration has compiled the necessary information, and conducted potential stadium visits, will the final approval be given for use of the stadium in question.
- 22.04 When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting team. In principle, the venue for a match must be no more than a 90-minute bus drive from the nearest international airport with daily flights from/to other European cities.
- 22.05 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being confirmed by UEFA. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with these regulations.
- 22.06 The following kick-off times apply:

Wednesday	---	20.45CET	
Thursday	---	20.45CET	
Friday	---	20.45CET	
Saturday	15.00CET (optional)	18.00CET	20.45CET
Sunday	15.00CET (optional)	18.00CET	20.45CET
Monday	---	20.45CET	
Tuesday	---	20.45CET	

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- 22.07 In principle, matches within the same group kick off simultaneously on the last matchday.
- 22.08 If necessary, the UEFA administration may change the above kick-off times.

Article 23 Team arrivals

- 23.01 For the league phase and play-out matches, visiting associations must arrange for their teams to arrive at the match venue no later than 24 hours before kick-off.
- 23.02 During the finals, the teams must arrive at their assigned team hotel or be within a reasonable distance of the match venue no later than 24 hours before kick-off and in time for their media activities.

Article 24 Changes to the match schedule

- 24.01 If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.
- 24.02 The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.
- 24.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 24.04 In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 25 Rescheduling of matches

- 25.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 25.02 If a match cannot be rescheduled the next day, the UEFA administration fixes a new date, during or as close as possible to the international match calendar window concerned. The rescheduling may entail exceptions to the regular match scheduling pattern.
- 25.03 As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 25.04 For cases of extreme urgency and to ensure the match is completed, if necessary without spectators, the host association must guarantee a back-up stadium, for

approval by the UEFA administration. For emergency back-up stadiums, exceptions can be made to all existing stadium requirements.

- 25.05** In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.
- 25.06** If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.
- 25.07** If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.
- 25.08** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 25.09** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- a. The match sheet may contain any players registered for the match in accordance with [Paragraph 44.02](#) and [Paragraph 44.03](#), with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
 - b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
 - c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
 - d. Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
 - e. Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.
 - f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
 - g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 26 Refusal to play and similar cases

- 26.01** If an association refuses to play or is responsible for a match (including kicks from the penalty mark) not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body declares the match forfeited by the association concerned. Moreover, if the circumstances of the case so justify, the UEFA Control,

Ethics and Disciplinary Body may impose any further disciplinary measures deemed appropriate on the association concerned, including the disqualification from the competition.

- 26.02** The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.
- 26.03** If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.
- 26.04** An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
- 26.05** Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.

IV Stadium Infrastructure

Article 27 Stadiums

- 27.01** Unless stipulated otherwise in these regulations, matches in the competition must be played in stadiums which meet the stadium requirements defined in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* as well as the structural criteria defined in the *UEFA Stadium Infrastructure Regulations* for the following stadium categories:
- Category 4 for the finals;
 - Category 4 for the league phase and play-out matches, or exceptionally category 3 if no category 4 stadium is available.
- 27.02** UEFA representatives may conduct a site visit of each stadium.

Article 28 Pitches

- 28.01** The host association must make every reasonable effort to ensure that the pitch is in the best possible condition for play. If the climatic conditions so require, facilities such as pitch heating and a pitch cover must be provided, to ensure that the field of play can be made available in a suitable condition on any match date. The UEFA administration or a third party mandated by UEFA may carry out pitch inspections at any time before and during the competition to check whether the pitch is in a suitable condition to host matches in the competition. Following any initial pitch inspection and recommendation report, the cost of any further inspections or the provision of expert guidance or material by a third party is to be assumed by the association concerned. Associations are requested to cooperate fully with such inspections.
- 28.02** For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.
- 28.03** Any full or partial replacement of a pitch ahead of a match must be communicated in advance to UEFA.
- 28.04** The host association must announce the pitch-watering schedule at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes before kick-off. Additional pitch watering may be carried out if so decided by the host association in the league phase and the play-out matches, and by UEFA in the finals, provided it takes place:
- between 15 and 10 minutes before kick-off (or between 20 and 15 minutes before kick-off depending on the countdown); or
 - during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

The referee is entitled to request changes to the schedule.

- 28.05** Participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle. The UEFA administration may allow such activities to take place at half-time in the league phase matches.
- 28.06** Advertising placed in the vicinity of the field of play must be safe for players and referees. Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net. The recommended distances are shown in [Annex E](#).
- 28.07** All goals must be set up securely and in accordance with the *IFAB Laws of the Game* and UEFA's instructions. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net. Portable goals must not be used.
- 28.08** It is the responsibility of the host association to ensure that the area immediately adjacent to the pitch is safe for players and referees. This includes, but is not limited to, securely installing additional, high-quality, green artificial turf around the field of play if necessary.
- 28.09** Associations must respect the pitch cutting guidelines.
- 28.10** Associations must respect the applicable pitch protection maps for the MD-1 training sessions and the pre-match warm-ups.
- 28.11** Full floodlighting must be provided from four hours before kick-off on matchday, or at the latest in time for the start of the GLT calibration test, unless otherwise approved by UEFA. Furthermore, use of LED floodlight entertainment may be permitted subject to the agreement of, and according to principles determined by UEFA. Any such lightshows must take place either before warm-up or between warm-up and players leaving the tunnel for the match. No lightshows may take place once any players (including goalkeepers) are on the field to warm up before the match, or once players leave the tunnel for the pre-match line-up.

Article 29 Artificial turf

- 29.01** With the exception of the finals, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality Pro.
- 29.02** The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- a. maintenance work and ongoing improvement measures; and

b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.

- 29.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 29.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.
- 29.05 At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

Article 30 Retractable stadium roofs

- 30.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 30.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

Article 31 Floodlights

- 31.01 All matches must be played under floodlights. The average level of horizontal illuminance must be at least 1,400 E_h (lux) and the uniformity ratios must be $U1 > 0.5$ and $U2 > 0.7$. The average level of vertical illuminance must be at least 1,000 E_v (lux) and the uniformity ratios must be $U1 > 0.4$ and $U2 > 0.5$. The host association must provide UEFA with a valid lighting certificate, issued within the 12 months preceding the date of the match in question. All glare ratings (R_G) must be less than 50. The pitch illuminance levels should have a colour rendering (R_a) of at least 80.

Article 32 Clocks

- 32.01 Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

Article 33 Screens

- 33.01** Simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium's giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval, the break before extra time (if any), the half-time interval during extra time (if any) and/or before the start of the kicks from the penalty mark. Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:
- a. may have an impact on the playing of the match;
 - b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
 - c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch;
 - d. consist of any action or any behaviour which is against the principles of fair play (including any images that are aimed at highlighting, directly or indirectly, any offside offence, foul or potential mistake of a referee);
 - e. are accompanied by sound.

The results of other matches can be shown on the scoreboard and/or giant screen during matches, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels.

This article does not apply to any form of replays of the video assistant referee which may be shown on the giant screens strictly in accordance with the relevant guidelines issued by UEFA in this regard.

- 33.02** Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
 - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

V Match Organisation

Article 34 Match equipment

- 34.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.
- 34.02 For league phase and play-out matches and training sessions, balls must be provided by the host association.
- 34.03 For matches and official training sessions during the finals, balls are supplied exclusively by UEFA.
- 34.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.
- 34.05 Goal-line technology (GLT) is used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in all matches in the finals for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final.
- 34.06 If the host association of a league phase match has a certified GLT system at the stadium and wishes to use it for the match, it must obtain the visiting team's consent and UEFA's approval via the official GLT approval process communicated by UEFA. The host association then contracts the approved GLT service provider directly and bears all the associated costs. The entire approval and contracting process must be completed at least 30 days before the match is scheduled to take place.
- 34.07 A failure of the GLT system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.
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Article 35 Training sessions

- 35.01 The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place. If holding such training sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to train at the same time, priority is given to the visiting team. Alternatively, both training sessions may be allowed at the stadium but limited to certain areas of the pitch provided the restrictions on the use of the pitch are agreed in writing by each team. Pitch watering ahead of a visiting team's official training session at the stadium must be agreed between the two associations in the league phase and for play-out matches. In principle, the stadium's retractable roof should be in the same position as anticipated for the match subject to prevailing weather conditions.
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- 35.02 In addition, in the league phase and for play-out matches, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.
 - 35.03 The day before the match, pitch conditions permitting, the referee team may train on the pitch on which the match will be played. If such a training session is not possible as a result of pitch conditions or travel times, an alternative facility should be made available.
 - 35.04 If an association participating in the finals holds a public training session, it must comply with the instructions and guidelines issued by the UEFA administration. Participating associations may not exploit any commercial rights in relation to such public training sessions.

Article 36 Team hotels and training centres – finals

- 36.01 For the finals, UEFA provides each association a number of pre-selected team hotels with training centres. Should an association choose another training centre, then it must ensure full compliance with these regulations and cover all the related costs.
- 36.02 All training centres used during the finals are considered official. The UEFA administration will issue specific instructions and guidelines regarding the use of such training centres.

Article 37 Ticketing – league phase and play-outs

- 37.01 In the league phase and for play-out matches, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.
- 37.02 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a segregated, safe area. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 17 and 25 of the *UEFA Stadium Infrastructure Regulations* and Article 19 of the *UEFA Safety and Security Regulations*).
- 37.03 Visiting associations which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 37.04 The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the *UEFA Safety and Security Regulations*) are respected and that such tickets are not reallocated to supporters of the visiting association.

37.05 The official UEFA representatives and at least 20 representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.

37.06 The ticket requirements for UEFA and its partners are set out in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*.

Article 38 Ticketing – finals

38.01 UEFA governs all aspects of the allocation, sale and distribution of tickets to matches in the finals (whether alone or as part of a package), including but not limited to quotas, production, prices, methods of distribution and sales conditions and channels. The host associations' duties with respect to ticketing matters are defined in the staging agreement with UEFA.

38.02 Any ticket or hospitality-related agreements and/or terms and conditions which are issued by UEFA must be complied with by the participating associations. Participating associations must provide to UEFA the support necessary to ensure compliance with any such agreements and/or terms and conditions in case breaches or infringements occur within the participating association's territory and/or involve the participating association's fans or partners.

38.03 Each association participating in the finals is entitled to complimentary and purchase tickets for its matches. UEFA will determine the quantity of tickets allocated to each participating association. Safety and security factors, including the possible segregation of fans within the stadium, may be taken into account.

38.04 Purchase tickets are not paid for by the participating associations in advance of the finals but deducted from the association's current account with UEFA.

Article 39 Match preparation

39.01 In the weeks prior to each match, both teams must enter the required information into UEFA's TIME match preparation platform.

VI Match Procedures

Article 40 Match sheet

- 40.01 Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 23 players in the squad, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. Goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet. The match sheet must be validated by the competent association official.
- 40.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.
- 40.03 Each team must have its match sheet validated by its competent association official and submit it at least 75 minutes before kick-off.
- 40.04 Up to five of the substitutes listed on each team's match sheet may take part in the match. Exceptionally, a sixth substitute listed on the match sheet may take part exclusively during extra time. Each team may use a maximum of three stoppages in play to make substitutions (one additional stoppage may be used in extra time). Substitutions made during half-time, between the end of normal playing time and extra time, and at half-time during extra time do not reduce the number of stoppages in play that may be used. A player who has been substituted may take no further part in the match. These provisions are subject to the maximum number of substitutions authorised by the *IFAB Laws of the Game*.
- 40.05 After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:
- If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, they may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the team's quota of substitute players is reduced accordingly for the match in question.
 - If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, they may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.
 - If none of the goalkeepers listed on the match sheet can be fielded due to physical incapacity, they may be replaced by goalkeepers not previously listed on the match sheet, subject to final approval by UEFA.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 41 Match protocol

- 41.01 The UEFA, FIFA, UEFA competition and UEFA Respect flags (or other flag, as instructed by UEFA), as well as the country flags of the two participating teams, must be flown horizontally at the stadium at all matches in the competition.
- 41.02 The countdown to kick-off must comply with the principles set by UEFA. For each match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.
- 41.03 Both teams must be at the stadium at least 75 minutes before kick-off.
- 41.04 The walk-on music provided by UEFA must be played from when the players emerge from the players' tunnel until they have lined up, at which point the national anthems of both teams must be played (maximum of 90 seconds each). UEFA's pre-match protocol defines which flags and other items are carried onto the pitch and how these are displayed as part of the line-up ceremony.
- 41.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

Article 42 Rules governing the technical area

- 42.01 Six team officials, one of whom must be a team doctor, and 12 substitute players are allowed to sit on the substitutes' bench, i.e. a total of 18 persons. The names of all these persons and their functions must be listed on the match sheet.
- 42.02 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 42.03 Depending on the stadium infrastructure, the five additional technical seats as defined in [Paragraph 42.02](#) may also be integrated into the main substitutes' bench (i.e. in this case a total of 23 persons are allowed to sit on the substitutes' bench).
- 42.04 During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, a maximum of three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.
- 42.05 Smoking is not allowed in the technical area during matches.

42.06 The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

VII Player Registration

Article 43 Player eligibility

- 43.01 Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 9 of the *Regulations Governing the Application of the FIFA Statutes*.
- 43.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 43.03 All players (including any potential substitutes as referred to in [Paragraph 44.04](#)) must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 43.04 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 44 Player lists

- 44.01 Each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers.
- 44.02 For the league phase and for play-out matches, the list of 23 players must be completed online by 24.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.
- 44.03 For the finals, the list of 23 players must be completed online at least 10 full days before the opening match. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
- 44.04 Should listed players or goalkeepers become seriously injured or ill, they may only be substituted if both their team doctor and a doctor from the UEFA Medical Committee confirm that the injury or illness is sufficiently serious to prevent them from taking part in the finals. Subject to the final approval of the UEFA administration, they may be replaced on the list of 23 players registered for the finals, as follows:
- players and goalkeepers may be replaced before their team's first match in the finals,
 - goalkeepers may also be replaced before their next match during the finals.
- 44.05 All official player lists are published by the UEFA administration.

44.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

VIII Refereeing

Article 45 Referee team and referee liaison officer

- 45.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 45.02 The referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
- 45.03 The referee team is taken care of by a referee liaison officer, who is an official representative of the host association.
- 45.04 Directly after the match, the referee validates the official match report.

Article 46 Appointment and replacement of referees

- 46.01 The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 46.02 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and the teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.
- 46.03 If a referee, assistant referee or video assistant referee becomes unfit to officiate or is otherwise incapacitated before or during a match, he is replaced by another member of the referee team as follows, in accordance with the *IFAB Laws of the Game*:
- The referee is replaced by the fourth official or the video assistant referee if one has been appointed and is available on-site, or by an assistant referee.
 - An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
 - A video assistant referee is replaced by the assistant video assistant referee (if certified as video assistant referee) or by the referee if he is unfit to referee but able and certified to serve as video assistant referee.

If necessary, the match will take place without video assistant referees and/or without a fourth official.

Article 47 Procedure in case of severe injury to players

- 47.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

- 47.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

Article 48 Video assistant refereeing

- 48.01 Video assistant referees (VARs) may be used in accordance with the *IFAB Laws of the Game* and the relevant IFAB protocol for the purpose of assisting the referee. The decision as to whether VARs should be used for a specific match is at the sole discretion of the referee, and that decision is final.
- 48.02 No sources or systems other than the official VAR system may be used by the referee to review replays during the match.
- 48.03 In principle, VARs may be used in the finals. However, UEFA may decide to use VARs in other matches as well, or not to use VARs in certain matches. Should it prove necessary for whatever reason, matches may start and/or finish without the use of VARs, and any failure, unavailability, use or non-use of the VAR technology will in no way prejudice the validity of the referee's decisions, with such decisions being final in all cases.
- 48.04 UEFA may decide to use existing infrastructure for the referee review area (RRA) or set up a new area in the immediate vicinity of the pitch. The RRA should be a neutral area adjacent to the pitch with a minimum size of 1.5m x 1.5m. It should be visible to the public (but without the RRA screen being observable) and should, in principle, be a minimum of 5m from each of the team benches. Only the referee is allowed to review replays in the RRA.
- 48.05 Following a VAR review, UEFA may use any existing screens in the stadium to show relevant graphics and/or replays supporting the decision taken by the referee. UEFA may also decide, at any time, to stop VAR replays from being shown in the stadium. In any case, UEFA shall decide which graphics and/or replays are to be shown and shall ensure they are provided to the giant screen operators. The use of any other different graphics/replays by the associations or stadium operators is strictly forbidden.
- 48.06 Each association authorises UEFA and/or UEFA suppliers to install the relevant system approved by UEFA for the competition in its stadium, which may include the use of existing stadium infrastructure (e.g. cabling, WLAN, screens and/or giant screens). Furthermore, each association and the owner/operator of the relevant stadium must, at all times, provide such access to the stadium and stadium facilities as UEFA and UEFA suppliers reasonably require (e.g. as regards access to and use of power in the stadium for the RRA) and provide full cooperation in relation to VAR matters. The VAR system and the associated technology (including all cabling) may not be used, changed or touched by anyone other than UEFA and the relevant supplier.

IX Disciplinary Law and Procedures

Article 49 UEFA Disciplinary Regulations

- 49.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.
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Article 50 Yellow and red cards

- 50.01 As a rule, a player or a team official sent off from the field of play and/or its immediate surrounds, including the technical area, is automatically suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.
- 50.02 During the league phase, players and team officials are suspended for the next competition match after two cautions and any subsequent even-numbered caution (e.g., fourth, sixth).
- 50.03 Cautions that have not resulted in a suspension and pending yellow-card suspensions expire on completion of the league phase. They are not carried forward to the play-outs or to the finals.
- 50.04 Cautions and pending yellow-card suspensions from the play-outs and the finals expire at the end of the competition.
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Article 51 Protests and appeals

- 51.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the finals:
- a. a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
 - b. a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.
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X Equipment

Article 52 Playing attire approval

- 52.01 The *UEFA Equipment Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.
- 52.02 Participating associations must use playing attire that has been sent to and approved by the UEFA administration. Samples of any new playing attire to be used must be sent to the UEFA administration for approval at least four weeks before its intended use.
- 52.03 All equipment items worn or used during the finals must be free of any sponsor advertising. This provision applies:
- to any event held at a stadium, from arrival at the stadium until departure from the stadium;
 - to any training session designated as official by the UEFA administration; and
 - at any official UEFA press conference.

Article 53 Colours

- 53.01 As a rule, the home team has the first choice as to which of its playing attires announced on the playing attire approval form it wears. In order to clearly distinguish between the teams on the field of play, teams may combine elements of their first choice and second-choice playing attires. The playing attires of outfield player are selected before the goalkeeper playing attires. The UEFA administration issues a written decision regarding the playing attires in advance of each match.
- 53.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. As a rule, in such cases it is the home team that has to change colours, for practical reasons. The decision taken by the UEFA administration in consultation with the referee is final.

Article 54 Numbers and names

- 54.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper.
- 54.02 In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.
- 54.03 For the finals, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added to the numbers on the back.

Article 55 Badges

- 55.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.
- 55.02 The reigning titleholder must wear the titleholder badge (instead of the competition badge) positioned in the centre of the free zone on the right shirt sleeve.
- 55.03 The applicable UEFA campaign badge must be worn on the free zone of the left shirt sleeve.
- 55.04 None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA's prior approval.

Article 56 Other team equipment

- 56.01 For the league phase and for play-out matches, UEFA provides the participating associations with special equipment and issues guidelines for their use at matches.
- 56.02 For the finals, the special equipment provided to each participating association must be used, to the exclusion of any similar items.
- 56.03 For the finals, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

XI Financial Provisions

Article 57 Financial rules – whole competition

- 57.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 57.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 58 Financial rules – league phase and play-outs

- 58.01 Subject to the financial provisions of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*, the host association retains its match-related earnings and bears all the costs of organising a league phase or play-out match (including any taxes, levies and charges).
- 58.02 The fee corresponding to the league in which the association participates is credited to the association's current account with UEFA four weeks before the first match in the competition. The additional fee for the group winners in each league is paid out one month after the end of the league phase.
- 58.03 For matches in the league phase and in the play-outs, the host association pays for the board and lodging of the referee team, as well as for their transport within its territory. UEFA pays for the referee team's international travel expenses and daily allowances.
- 58.04 Unless agreed otherwise by the associations concerned or stipulated otherwise in these regulations, visiting associations pay for their own travel, board and lodging.

Article 59 Financial rules – finals

- 59.01 The financial provisions for the finals, including the settlement of organisational costs, are defined in the contract between UEFA and the host association. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the draw for the finals.
- 59.02 The fee for the participants in the finals is credited to each association's current account with UEFA, while the cost of purchase tickets and any additional services is debited.
- 59.03 For the finals, UEFA provides local ground transport within the host city or cities for a maximum of 50 persons per delegation. Any additional transport must be arranged and paid for by the associations themselves.
- 59.04 UEFA organises and pays for accommodation in the team hotels on the basis of a standard arrangement for 50 persons per delegation. The associations are

responsible for and bear the cost of any board and additional lodging arrangements.

- 59.05** No international travel costs and no daily allowances are paid to the participating associations as these are covered by the fee.
- 59.06** The participating associations will receive the balance of the total amount due to them within three months of the finals ending.

XII Exploitation of the Commercial Rights

Article 60 Commercial rights – general

- 60.01 The *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* govern the rights, duties and responsibilities of all parties regarding the commercial rights.
- 60.02 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.
- 60.03 The host associations shall ensure that, as a minimum, their ticketing terms and conditions for the matches stipulate that:
- no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
 - tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
 - all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
 - no person attending the match may, without UEFA's prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

Article 61 Commercial rights – finals

- 61.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the finals, including those arising at, and relating to, the official training centre of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.
- 61.02 UEFA has the exclusive right to undertake the multilateral production of television and media coverage for the finals, including all matches and other official events, in particular in order to promote the competition and the participation of the relevant associations. In order to fulfil this role, the host broadcaster will film and produce a wide range of materials for UEFA's own use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA-appointed media outlets for the overall benefit, coverage and promotion of the competition and, in particular, the finals. Each association participating in the finals, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in respect of access to and the obtaining of consents from players,

coaches and other team officials for the purposes of interviews, in order to best promote the competition as a whole.

- 61.03** The commercial rights arising at and relating to the official training centre of each participating association commence the moment the team arrives at the team hotel. They terminate upon conclusion of the finals.
- 61.04** Each participating association must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the finals and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the finals without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the finals without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 61.05** From the moment their teams arrive at the team hotel until the conclusion of the finals, participating associations may not display (including on any clothing) any third party commercial identification or branding in any stadium or official training centre of the finals, or at any official UEFA press conference, other than:
- on kit used at unofficial training sessions;
 - in the indoor press conference facility at their official training centre (or another press conference location approved by UEFA) when used for unofficial events/activities;
 - manufacturer's identification on kit, in accordance with the *UEFA Equipment Regulations*.
- 61.06** Associations participating in the finals may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the finals. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made. No other filming, recording or photography is permitted at any event held at a stadium, at any training session designated as official by UEFA (excluding the training session on the day before the match (or part thereof) that is

open to the media), at any official UEFA press conference or otherwise at any official event during the finals without UEFA's prior approval.

- 61.07** On registering for the competition, associations must grant UEFA the non-exclusive right, if such association qualifies for the finals, to use and/or sub-license the right to use free of charge the association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the finals, (b) include the competition name and/or a competition logo (or the name and/or logo of the finals), (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to the association imagery of any one participating association or group of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association. This paragraph does not relate to the imagery of any association's players.
- 61.08** On registering for the competition, associations must grant UEFA the non-exclusive right to use and sub-license the right to use photographic, audiovisual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association imagery and stadium imagery, free of charge for: (a) the staging and organising of the finals (and future editions of the finals), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the finals and on/for UEFA's digital services), and/or (c) other purposes reasonably designated by UEFA. Any such use may occur after the finals and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by UEFA between individual players or associations and any commercial affiliate. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 61.09** Each participating association must support and ensure that its players, coaches, officials and other employees support the commercial programme established by UEFA to exploit the marketing rights to the finals, including the promotional programmes run by UEFA and its commercial affiliates (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, man of the match awards and stadium tours). In this regard, each association must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any

commercial rights to the finals without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.

- 61.10 Further to [Paragraph 38.02](#), associations shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, use tickets to matches in the finals for advertising, sales promotions or any other commercial purposes other than as expressly permitted under their ticket allocation agreement (including, for example, by offering for sale tickets that are intended for re-sale or are intended to be bundled with travel or accommodation, or using tickets as premiums, give-aways or prizes in a competition, contest or sweepstake). The operation of any promotion which explicitly, implicitly or otherwise includes tickets to matches in the finals shall be considered an infringement of this requirement.
- 61.11 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the finals.

XIII Media Matters

Article 62 Media requirements – league phase and play-outs

- 62.01 Annex A of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* and the *National Associations Manual* set out the media requirements for the league phase and play-outs.
- 62.02 The UEFA administration may issue further media requirements in respect of both standard and so-called double productions by circular letter in due course.

Article 63 General media matters – finals

- 63.01 Each participating association must appoint a dedicated English-speaking press officer to coordinate media matters with UEFA and the media in accordance with UEFA's rules and regulations. The association's press officer must attend all media activities and ensure that the team meets all its media obligations in connection with each match.
- 63.02 Teams must cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before, during and after the competition. Each team must provide UEFA with access to all 23 players in their squad, the head coach and the assistant coach for a squad media day, in order for UEFA to gather content for host broadcaster operations and UEFA media platforms. Each team's squad media day takes place no later than three days before the team's first match in the finals, unless alternative arrangements are agreed by the team and UEFA. The precise format and requirements are defined and communicated by UEFA.
- 63.03 For the finals, all team media activities at the match stadium are coordinated by UEFA.
- 63.04 Access devices for matches in the finals and official media activities are managed and distributed by UEFA.
- 63.05 In accordance with UEFA's specifications, each team must hold a daily media activity, in the form of a press conference or a mixed zone or in an alternative format agreed with UEFA in advance. In addition, teams may hold only one fully closed training session before each match. All other training sessions must be open to media for at least 15 minutes.
- 63.06 For the finals, the following restrictions apply:
- No media representatives are allowed on the field of play before, during or after the match, with the exception of the host broadcaster for approved operations.
 - Non-authorised media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by UEFA, such as photographers, audiovisual rights holders and the host broadcaster for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.

- c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in UEFA-approved positions and for approved host broadcaster operations.
- d. The dressing rooms are off limits to media representatives before, during and after the match except for approved host broadcaster operations. A short presentation may be conducted in a team's dressing room on matchday, before the arrival and subject to the agreement of the team in question. This filming will be supervised by UEFA and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

Article 64 Media activities on the day before the match – finals

- 64.01** Both teams must make their training session on the day before the match open to the media for at least 15 minutes, in accordance with the schedule agreed in advance with UEFA. These official training sessions must be arranged by the two teams and UEFA together, so that the media can attend both. In principle, these official training sessions take place at the match stadium, unless otherwise agreed in advance with UEFA. Each team may decide whether the entire training session or only the first 15 minutes are open to the media. If media access is limited to 15 minutes, counting from the actual start of the training session, this restriction applies to all media, including the association's own media platforms. It is the responsibility of UEFA to ensure that the stadium is quickly cleared of media after the 15 minutes have elapsed and that all permanently installed TV cameras are switched off. Training sessions that start earlier than scheduled must nevertheless be open for the advertised period of 15 minutes. In cases where a team does not intend to hold a training session on the day before the game, the training session on the previous day (two days before the match) must be open to the media instead and will be considered as the official pre-match training session. UEFA must be informed at least 24 hours in advance.
- 64.02** Each team must hold an official UEFA press conference at the match stadium the day before each of its matches. These press conferences are coordinated by UEFA and the participating teams to avoid schedule clashes and to meet media deadlines. In principle, the official time slots defined by UEFA must be respected. If no agreement can be reached, UEFA's decision is final. The pre-match press conference must be attended by the head coach and at least one player. This obligation also applies to suspended head coaches. UEFA-provided backdrops must be used at all official UEFA press conferences.
- 64.03** Each team must make its head coach and at least one player available on the day before each match for interviews with the host broadcaster and any live audiovisual rights holder from its own country and the country of the opposing team.

Article 65 Matchday media activities – finals

- 65.01** Interviews are not permitted during the match on the field of play itself or in its immediate vicinity.

65.02 Interviews are coordinated by UEFA in predetermined locations and according to the following rules:

- a. Each team must make its head coach available for a pre-match interview with the host broadcaster or the main audiovisual rights holder from its country, as determined by UEFA. Teams may make a player available for this interview in place of the head coach. These interviews can take place between their arrival at the stadium and the end of the warm-up. The timings must be agreed by the team and UEFA. Any additional pre-match interviews are subject to the agreement of the team.
- b. Half-time interviews may be conducted with team officials, including the head coach, subject to their agreement.
- c. Each team must make its head coach or one player available for a super-flash interview with the host broadcaster or the main audiovisual rights holder from its country as determined by UEFA. This interview takes place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.
- d. Each team must make its head coach and at least four key players, i.e. players who had a decisive influence on the result, available to all audiovisual and audio rights holders. The UEFA man of the match must be one of the players made available for interview. The head coach and designated players must be available for these interviews within 15 minutes of the end of the match. Flash and studio interviews take place in designated areas close to the dressing rooms.
- e. Players selected for doping controls may conduct post-match interviews upon approval of the UEFA doping control officer and provided that the player is escorted by a chaperone appointed by the UEFA doping control officer.
- f. If a team's head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match interviews.
- g. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their national association media platforms.

65.03 The official post-match UEFA press conferences at the match stadium are coordinated by UEFA and must start no later than 20 minutes after the final whistle. Both teams are obliged to make their head coach available for these press conferences. If the head coach speaks a language other than that of his association, the team press officer may be asked to provide interpretation. If the head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match press conference.

65.04 After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – is divided into areas with different access points, as determined by UEFA. All the players who participated in the match, including fielded substitutes, are obliged to pass through the mixed zone to conduct interviews with the media. The teams are responsible for ensuring that all such players pass through the mixed zone.

65.05 After the match, teams are responsible for ensuring that all relevant players that have won official UEFA awards (including, for example, the UEFA man of the match or UEFA player of the tournament) attend the relevant official event, ceremony, press conference or presentation.

XIV Closing Provisions

Article 66 Implementing provisions

- 66.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *National Associations Manual*).

Article 67 Unforeseen circumstances

- 67.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

Article 68 Non-compliance

- 68.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

Article 69 Court of Arbitration for Sport (CAS)

- 69.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

Article 70 Annexes

- 70.01 All annexes form an integral part of these regulations.

Article 71 Authoritative version

- 71.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

Article 72 Adoption and entry into force

72.01 These regulations were adopted by the UEFA Executive Committee on 22 September 2021 and come into force on 1 October 2021.

For the UEFA Executive Committee:

Aleksander Čeferin
President

Theodore Theodoridis
General Secretary

Chisinau, 22 September 2021

Annex A 2022-24 National Team Match Calendar

January	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
February	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
March	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
April	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
May	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
June	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
July	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
August	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
September	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
October	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
November	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
December	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
January	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
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April	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
May	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
June	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
July	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
August	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
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November	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
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July	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31

Monday

NL UEFA Nations League 2022/23 league phase

F UEFA Nations League finals 2023

WC 2022 FIFA World Cup

EQ European Qualifiers 2022-24 group stage

FT UEFA EURO 2024 provisional tournament dates

PO European Qualifiers 2018-22 play-offs (& UEFA Nations League 2020/21 play-outs)

PO European Qualifiers 2022-24 play-offs (& UEFA Nations League 2022/23 play-outs)

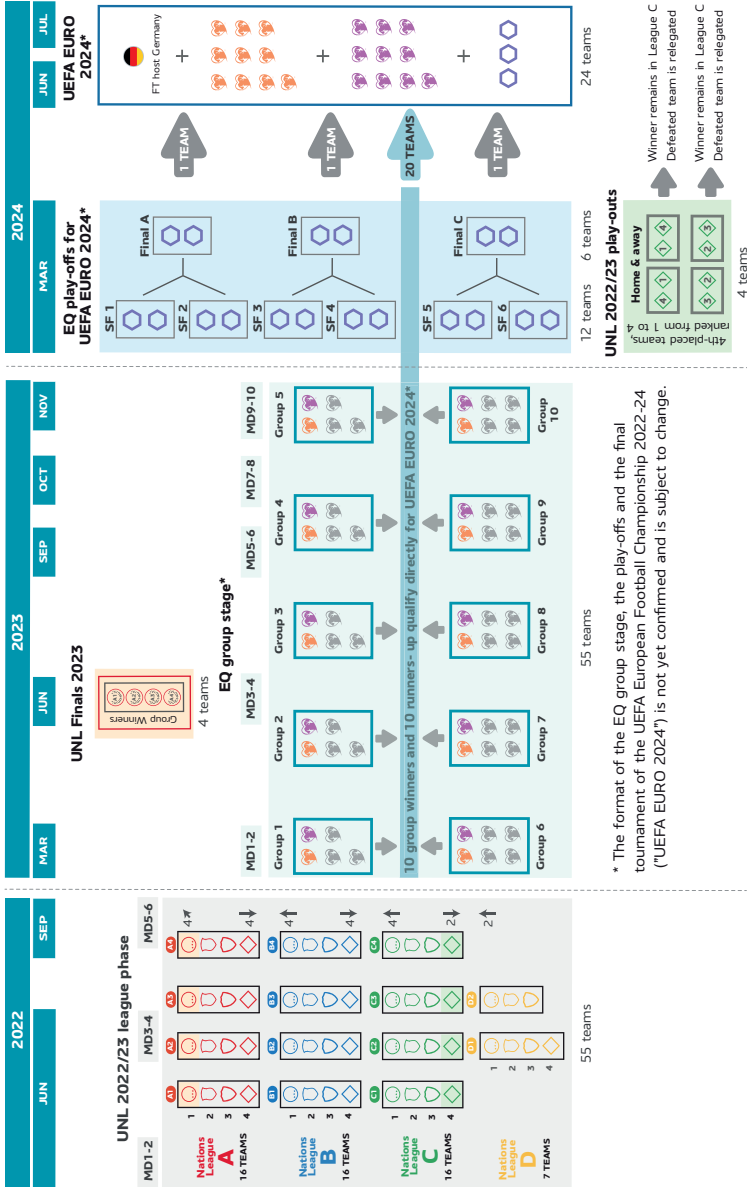
PT UEFA Nations League 2020/21 play-outs

PT UEFA Nations League 2022/23 play-outs

FM Centralised friendly matches prior to final tournaments

Note: National Associations arrange and play friendly matches on dates left available to their teams within the international windows when they are not involved in competition matches.

Annex B Competition System



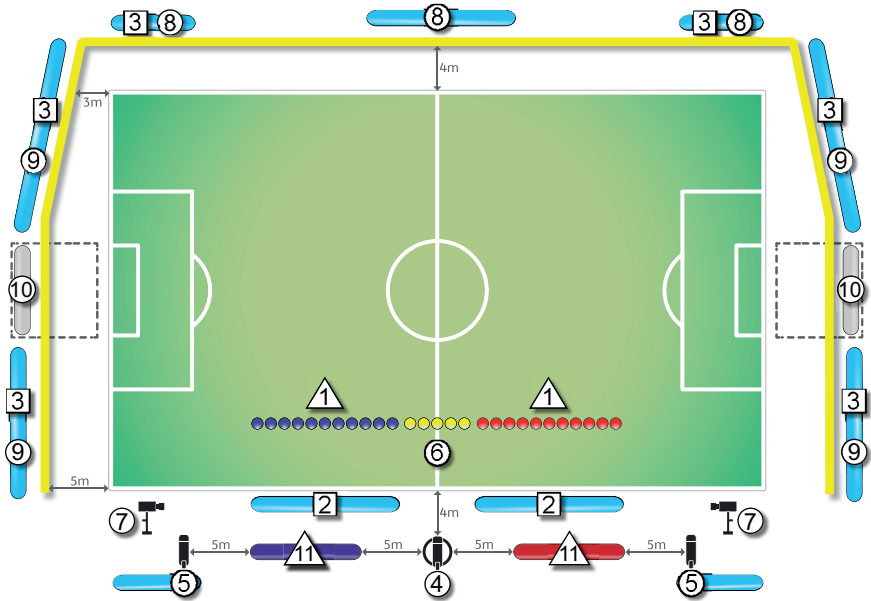
Annex C 2022/23 UEFA Nations League Access List

2020/21 UNL Access List		2022/23 UNL Access List				
<p>2020/21 UNL Access List</p> <p>The overall rankings will be established based on the results at the conclusion of the 2020/21 UNL, which ends with the final in October 2021 and the play-outs in March 2022.</p>		<p>2022/23 UNL Access List</p> <p>The overall rankings will be established based on the results at the conclusion of the 2020/21 UNL, which ends with the final in October 2021 and the play-outs in March 2022.</p>				
<p>National Association</p> <p>1 France 2 Spain 3 Italy 4 Spain 5 Spain 6 Netherlands 7 Denmark 8 Germany 9 Poland 10 Poland 11 Switzerland 12 Croatia 13 Croatia 14 Sweden 15 Bosnia-Herzegovina 16 Iceland 17 Iceland 18 Austria 19 Czech Republic 20 Hungary 21 Norway 22 Norway 23 Scotland 24 Norway 25 Bosnia 26 Romania 27 Serbia 28 Republic of Ireland 29 Turkey 30 Slovakia 31 Bulgaria 32 Slovenia 33 Slovenia 34 Montenegro 35 Albania 36 Albania 37 Greece 38 Belarus 39 Luxembourg 40 North Macedonia 41 Lithuania 42 Georgia 43 Azerbaijan 44 Kazakhstan 45 Kazakhstan 46 Cyprus 47 Azerbaijan 48 Moldova 49 Azerbaijan 50 Faroe Islands 51 Azerbaijan 52 Malta 53 Latvia 54 San Marino 55 Albania</p> <p>Nations League A 16 TEAMS</p> <p>Nations League B 16 TEAMS</p> <p>Nations League C 16 TEAMS</p> <p>Nations League D 7 TEAMS</p>	<p>Ranks 1-16</p> <p>Ranks 17-32</p> <p>Ranks 33-48</p> <p>Ranks 49-55</p>	<p>National Association</p> <p>1 Belgium/France/Italy/Spain* 2 Belgium/France/Italy/Spain* 3 Belgium/France/Italy/Spain* 4 Belgium/France/Italy/Spain* 5 Belgium/France/Italy/Spain* 6 Netherlands 7 Denmark 8 Germany 9 Poland 10 Poland 11 Switzerland 12 Croatia 13 Croatia 14 Austria 15 Czech Republic 16 Iceland 17 Iceland 18 Sweden 19 Bosnia-Herzegovina 20 Hungary 21 Finland 22 Norway 23 Scotland 24 Norway 25 Israel 26 Romania 27 Serbia 28 Republic of Ireland 29 Slovenia 30 Montenegro 31 Bulgaria 32 Armenia 33 Turkey 34 Slovakia 35 Bulgaria 36 Norway 37 Greece 38 Belarus 39 Luxembourg 40 North Macedonia 41 Lithuania 42 Georgia 43 Azerbaijan 44 Kosovo 45 Kazakhstan/Kidonia* 46 Cyprus/Estonia* 47 Azerbaijan 48 Faroe Islands 49 Kazakhstan/Kidonia* 50 Cyprus/Estonia* 51 Azerbaijan 52 Malta 53 Latvia 54 San Marino 55 Albania</p> <p>Nations League A 16 TEAMS</p> <p>Nations League B 16 TEAMS</p> <p>Nations League C 16 TEAMS</p> <p>Nations League D 7 TEAMS</p>	<p>Group Ranking</p> <p>League Ranking</p> <p>Overall UNL Ranking</p> <p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p>	<p>Group Ranking</p> <p>League Ranking</p> <p>Overall UNL Ranking</p> <p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p>	<p>Group Ranking</p> <p>League Ranking</p> <p>Overall UNL Ranking</p> <p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p>	<p>Group Ranking</p> <p>League Ranking</p> <p>Overall UNL Ranking</p> <p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p>
<p>2020/21 UNL Phase Ranking after MD6, as of 1 December 2020</p>		<p>2022/23 UNL Access List</p>				
<p>2020/21 Overall UNL Ranking</p> <p>The overall rankings will be established based on the results at the conclusion of the 2020/21 UNL, which ends with the final in October 2021 and the play-outs in March 2022.</p>		<p>2022/23 UNL Access List</p> <p>The overall rankings will be established based on the results at the conclusion of the 2020/21 UNL, which ends with the final in October 2021 and the play-outs in March 2022.</p>				
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Annex D 2022/23 Overall UEFA Nations League Rankings

2022/23 UNL Access List		2022/23 Overall UNL Ranking																
allocation of teams for the 2022/23 edition (Annex C):		The overall rankings will be established based on the results at the end of the 2022/23 UNL, after the league phase, finals and play-outs have taken place. The ranking criteria can be found in the regulations under chapter II - Competition System.																
<p>National Association</p> <ol style="list-style-type: none"> Belgium/France/Italy/Spain* Belgium/France/Italy/Spain* Belgium/France/Italy/Spain* Belgium/France/Italy/Spain* Portugal Netherlands Denmark Germany England Poland Switzerland Croatia Wales Austria Czech Republic Hungary 		<p>The below drawing serves as an illustration based on simulated results.</p>																
<p>Nations League A</p> <p>16 TEAMS</p>		<p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p>																
<p>Nations League B</p> <p>16 TEAMS</p>																		
<p>Nations League C</p> <p>16 TEAMS</p>		<table border="1"> <tr> <td>Group Ranking</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> </tr> <tr> <td>League Ranking</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> </tr> <tr> <td>Overall UNL Ranking</td> <td>A 1-16</td> <td>B 17-32</td> <td>C 33-48</td> <td>D 49-55</td> </tr> </table>		Group Ranking	1	2	3	4	League Ranking	1	2	3	4	Overall UNL Ranking	A 1-16	B 17-32	C 33-48	D 49-55
Group Ranking	1	2	3	4														
League Ranking	1	2	3	4														
Overall UNL Ranking	A 1-16	B 17-32	C 33-48	D 49-55														
<p>Nations League D</p> <p>7 TEAMS</p>		<p>The four group winners of League A determine ranks 1-4 during the Finals in June 2023.</p> <p>The group winners of Leagues B, C & D are promoted to a higher league for the 2024/25 UNL edition.</p> <p>The four lowest-ranked teams of Leagues A & B will be relegated to a lower league for the next UNL edition.</p> <p>The four lowest-ranked teams of League C (45-48) will play play-outs in March 2024 to determine the two relegated teams for the 2024/25 edition.</p>																
<p>* results of the UNL finals 2021 in October 2021</p> <p>^ results of the UNL 2020/21 play-outs in March 2022</p>																		

Annex E Pitch Organisation



1. Teams pre-match
 2. Photographers pre-match
 3. Photographers during the match
 4. Pitchside halfway camera
 5. 20m cameras
 6. Hand-held TV camera (pre-match, line-up and post-match)
 7. Steadicams during the match
 8. Reverse-angle cameras
 9. Additional TV cameras (reserved area of minimum 10x2m)
 10. Host broadcaster cameras (only remote cameras in front of boards)
 11. Substitutes' bench
- Advertising boards

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.



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