

What's Old Is New Again - Storage Tiering

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Abstract



Summary: The SNIA defines tiered storage as "storage that is physically partitioned into multiple distinct classes based on price, performance or other attributes."

Although physical tiering of storage has been a common practice for decades, new interest in automated tiering has arisen due to increased availability of techniques that automatically promote "hot" data to high performance storage tiers – and demote "stale" data to low-cost tiers.

Topics will include:

- Fundamentals of Storage Tiering
- Levels of granularity in tiering
- Achieving optimal placement of data.
- Recent innovations in logical and virtual tiering techniques
- Using the cloud as a tier

After viewing this session, attendees should gain understanding in:

- Tiering fundamentals and benefits
- Trends in automated tiering
- Tiering best practices
- Tiering resources

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http://www.snia.org/forums/dpco



Check out SNIA DPCO Tutorials:

- Trends in Data Protection and Restoration Technologies
- Advanced Data Reduction Concepts

Tiering Confusion?



"It's almost impossible to conduct a conversation with a storage vendor without raising the topic of "storage tiering." ... While there is tremendous user value to be gained from employing storage tiering, there is also at times a lack of clarity and of semantic accuracy in the market."

Mark Peters, Enterprise Strategy Group July 12, 2011

What is a Storage Tier?



- A storage media class:
 - High Performance SSD/Cache
 - High Performance HDD
 - High Capacity HDD
 - Tape
- A data class:
 - Mission critical data
 - Hot data
 - Cold data
- A pricing class:
 - Networked Storage
 - DAS
 - Public cloud

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From the SNIA 2011 Dictionary:

tiered storage [Storage System]

Storage that is physically partitioned into multiple distinct classes based on price, performance, or other attributes.

Data may be dynamically moved among classes within a tiered storage implementation based on access activity or other considerations.

Why Is Tiering Important?



Storage Choices

- With so many types of storage devices available today, with varying price/performance characteristics, it is difficult to know which tier should be purchased for a given workload
- Data is dynamic, sometimes needed in an instant while other times not needed at all
- Tiering helps assure that data is always available and accessible at the correct performance level

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Fast		\$\$\$\$
Medium	all the section of th	\$\$\$
Slow		\$\$
Very Slow		\$

Tiering Considerations



Storage Tiers

- Users would like their data on the highest tier - for the highest performance
- Businesses would prefer to keep data on the lowest tier – for the lowest cost
- Placing all data in the middle tiers is an unacceptable compromise
- Tiering is an attempt to solve this problem – by placing data in the right tier at the right time to satisfy both cost and performance concerns

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FC/SAS		\$\$\$\$
SATA		\$\$\$
Tape	0 0	\$\$
Public Clou	ıd	\$

Tiering Choices



Traditional Tiers

- → Tier I I5K FC / SAS Disk Drives
- → Tier 2 7.5K ATA/SATA Drives
- Tier 3 Tape Drives

Emerging Tiers

- → Tier 0 SSD Drives
- Storage Cache as a Tier
- Public Cloud as a Tier
- Server Cache as a Tier

Tiering Choices



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Price/Performance Examples (2011)

Storage Media	Performance*	Cost/GB**		
PCI Flash	1500 MB/sec	\$26.17		
SSD	500 MB/sec	\$1.98		
SAS HDD	200 MB/sec	\$0.69		
SATA HDD	150 MB/sec	\$0.04		
LTO-5 Tape Cartridge	140 MB/sec	\$0.04		
Public Cloud	2-?? MB/sec	varies		
*Sustained Data Transfer Rate				
** Published Price of Component Only				

Source: SNIA DPCO Committee

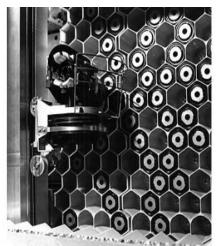
Storage Tiering - 1980s



Mainframe DFHSM (Data Facility Hierarchical Storage Manager)

- Born out of necessity
- Online disk was cost prohibitive
- Not enough capacity to store active data
- Automatic staging and retrieval from tape using file descriptors and migration levels
 - Online Disk
 - Compacted Disk (Mig Level 1)
 - Tape (Mig Level 2)
- Files were migrated to MLI AND ML2 based on threshold and age
- High/Low threshold could be set by user
- Often sold with IBM 3850 Mass Storage System or STK Nearline tape library



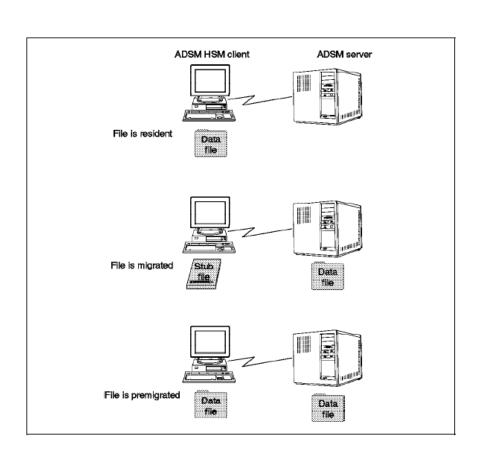


Storage Tiering – 1990s



HSM (Hierarchical Storage Management)

- Eligible file-based data migrated to a dedicated HSM server
- Migrated files could be backed up directly from HSM server
- Migration policy engine:
 - File Size
 - File Age
 - File Type
 - File Location
 - Capacity Threshold
 - Scheduled Migration

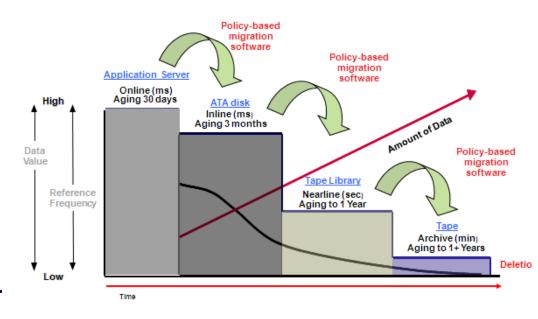


Storage Tiering – 2000s



ILM (Information Lifecycle Management)

- Not a single product, but a process
- Best practices for lifetime data retention – including compliance policies
- Minimum requirements:
 - Policy Engine
 - Data Mover
 - Tiered storage hierarchy
- Proposed for both file and subfile data



Storage Tiering Today



I. Automated Tiering

- File and sub-file migration performed transparently within one storage array or between multiple arrays
- Uses predictive analysis for migration

2. Storage Cache Tiering

- Promotion of "hot" data to cache
- Data concurrently resides in cache and on disk

3. Cloud Tiering

- Using cloud gateways
 - Software or hardware
- Push inactive data to the cloud
- Use public cloud as a backup tier

4. Server Cache Tiering

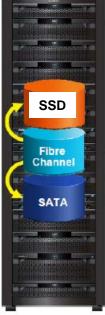
- Host-based cache
- Some data intelligence
- Places data closest to application

1. Automatic Tiering



- Data is migrated between tiers based on policies and data usage patterns
- Improves value and efficiency of SSD by placing only frequently accessed data on expensive storage media
- Tiering can be on a single system or across multiple systems
- Will this remove the need for high performance HDD's?

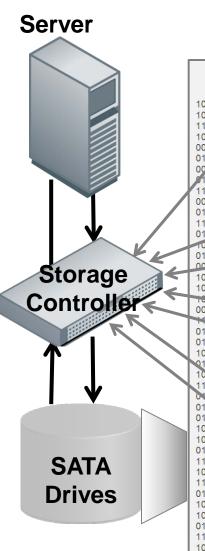




2. Storage Cache Tiering



- Cache used as an alternative to traditional tiering
 - Sometimes called "virtual" tier
- "Hot" sub-file data automatically promoted to cache
- Original data remains in disk
- Allows capacity HHD's to be used in place of performance HDD's
- Reduction in storage costs and spindle count

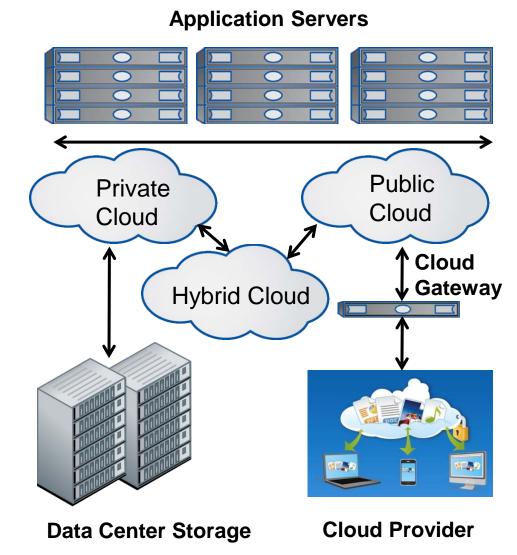


Application Dataset

3. Cloud Tiering



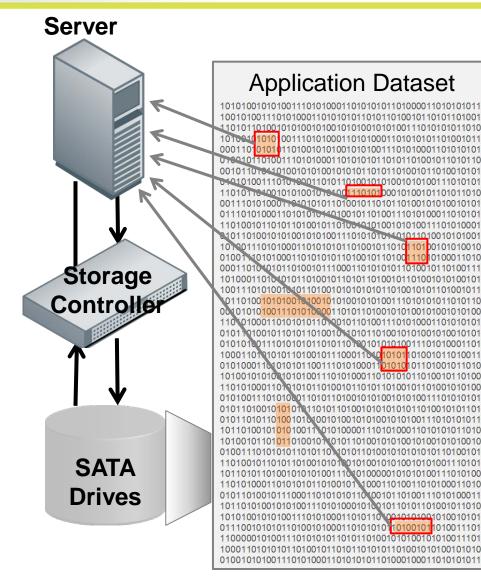
- Cloud Gateways are being developed for direct block and file access
- Cloud is being used as an automated backup tier or manual archival tier
- Ultimately a Hybrid Cloud will emerge which will combine public and private clouds using a common data management protocol (CDMI)



4. Server Cache Tiering



- Similar to Storage Cache
- Hot data cached to Server-hosted Flash
- Reduced Latency
- Managed by Storage Controller
- May use write-through or write-back cache with read-through
- Some challenges with efficiencies in cached data
 - Deduplication
 - Compression



Tiering Selection Criteria



- Determine the problem you are trying to solve
 - I want fastest possible throughput
 - I want lowest possible cost
 - I want the best combination of the above
- Where do you want to implement tiering?
 - All of my storage arrays
 - Some of my storage arrays
 - Some of my applications
 - Some of my data
- Understanding your objectives will make your selection easier

Questions To Ask During Selection



- Tiering Scale and Granularity
 - Is data tiered within an array or across arrays?
 - Is data tiered at the file or sub-file level?
- Tiering Policies and Methods
 - Reactive, Predictive, or Realtime?
 - How often is data re-tiered?
 - Can the tiering policy be adjusted?
- Tiering Costs
 - Additional software or hardware required?
 - What is the installation process?
 - > Self Install?
 - > Professional Services Required?

Summary



- Today's tiering technologies are rooted in prior generations...
 - Hierarchical Storage Management (HSM)
 - Information Lifecycle Management (ILM)
- ...but are substantially different
- New storage technologies and storage array intelligent are bringing new capabilities
- Knowing your objectives and which questions to ask will make your job easier

Q&A / Feedback



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